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# A Comparative Study of Various Hyperparameter Tuning on Random Forest Classification with SMOTE and Feature Selection Using Genetic Algorithm in Software Defect Prediction

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**ABSTRACT** Software defect prediction is necessary for desktop and mobile applications. Random Forest defect prediction performance can be significantly increased with the parameter optimization process compared to the default parameter. However, the parameter tuning step is commonly neglected. Random Forest has numerous parameters that can be tuned, as a result manually adjusting parameters would diminish the efficiency of Random Forest, yield suboptimal results and it will take a lot of time. This research aims to improve the performance of Random Forest classification by using SMOTE to balance the data, Genetic Algorithm as selection feature, and using hyperparameter tuning to optimize the performance. Apart from that, it is also to find out which hyperparameter tuning method produces the best improvement on the Random Forest classification method. The dataset used in this study is NASA MDP which included 13 datasets. The method used contains SMOTE to handle imbalance data, Genetic Algorithm feature selection, Random Forest classification, and hyperparameter tuning methods including Grid Search, Random Search, Optuna, Bayesian (with Hyperopt), Hyperband, TPE and Nevergrad. The results of this research were carried out by evaluating performance using accuracy and AUC values. In terms of accuracy improvement, the three best methods are Nevergrad, TPE, and Hyperband. In terms of AUC improvement, the three best methods are Hyperband, Optuna, and Random Search. Nevergrad on average improves accuracy by about 3.9% and Hyperband on average improves AUC by about 3.51%. This study indicates that the use of hyperparameter tuning improves Random Forest performance and among all the hyperparameter tuning methods used, Hyperband has the best hyperparameter tuning performance with the highest average increase in both accuracy and AUC. The implication of this research is to increase the use of hyperparameter tuning in software defect prediction and improve software defect prediction performance.

**INDEX TERMS** Genetic Algorithm, Hyperparameter Tuning, Random Forest, Software Defect Prediction

## I. INTRODUCTION

Software system continue to develop and have an important role in every aspect of our society [1]. With this important role, the level of software complexity will increase and will also increase the difficulty in providing high quality, low-cost, and maintainable software. This difficulty will also increase the possibility of creating software defects [2]. A defect is an abnormality in software that causes the system to run incorrectly or produce unexpected results [3]. Software defects can cause a failure in the system which will reduce the quality of desktop or mobile applications. These defects may occur due to syntax failures, spelling errors, incorrect program

code in lines, requirements, and designs or specifications [4]. Defect prediction is one of the pivotal and crucial tasks in the software development process. Defect prediction can reduce maintenance costs, improve quality, performance, and improve user satisfaction [3]. The impact of these defect predictions needs to be considered with the rise of software development, especially the trend of using mobile applications. There is a lack of a vast overview of the present state defect prediction research due to the large number of published divergent software defect prediction datasets, approaches, and frameworks [5].

Tuning was not discussed in 78% of the research work [6]. If the parameters are adjusted, the learner algorithm efficiency and performance score increase significantly contrasted to the non-tuned values for fixed code attributes, which usually lead to damaging and illusive outcomes. This ensures that the outcome will be pretty much optimized by searching the entire problem search. The parameter optimization process can significantly increase Random Forest defect prediction performance compared to the default parameter [7]. However, the parameter tuning step is commonly neglected. Random Forest has numerous parameters that can be tuned. As a result, manually adjusting parameters would diminish the efficiency of Random Forest, yield suboptimal results and it will take a lot of time. To address this issue, the hyperparameter tuning method was used to find the best parameter values automatically.

In research [8] the research using Artificial Neural Network (ANN) with Artificial Bee Colony (ABC) and generated AUC about 0.77 on CM1, 082 on P1, and 0.71 on JM1. Different research [9] used CS-ILDM, a hybrid of Cost-Sensitive Learning (CSL) and Large Margin Distribution Machine (LDM) generated AUC of about 0.771 on CM1, 0.856 on PC1, and 0.747 on JM1. In other research [10] using Random Forest (RF) generated accuracy of about 0.929 on PC1, 0.983 on PC2, 0.892 on PC3, 0.882 on PC4, and using Improved Random Forest (IRF) generated accuracy of about 0.945 on PC1, 0.985 on PC2, 0.896 on PC3, and 0.906 on PC4.

In this study, authors made a comparison of various Hyperparameter Tuning for Software Defect Prediction that combines SMOTE to handle data imbalance problems, Genetic Algorithm (GA) as feature selection method, and the classification process will be applied using Random Forest (RF) algorithm. The Hyperparameter Tuning methods used are Grid Search, Random Search, Optuna, Bayesian Search (With Hyperopt), Hyperband, Tree Parzen Estimator, and Nevergrad. The approaches to each Hyperparameter Tuning method will be compared based on accuracy and AUC values.

This research aims to increase the accuracy and AUC of software defect prediction by combining all of those procedures. The results of this research are expected to provide contributions such as :

- It provides a better understanding of feature selection on software defect prediction and classification performance with hyperparameter tuning.
- This provides insight into the most efficient and optimal strategies for hyperparameter tuning.
- It has the potential to be implemented in software defect prediction in order to get the more specific and optimal result.
- The outcome of this study further enrich the awareness of the hyperparameter tuning procedure in software defect prediction.

## II. MATERIAL AND METHODS

FIGURE 1 depicts the research flow for this study, which consists of SMOTE, feature selection, hyperparameter tuning

process, and classification. In this study, the first step is to collect the NASA MDP dataset, followed by dividing the data onto data training and data testing. The dataset is split into 80% for data train and 20% for data test. Subsequently, feature selection is performed by employing Genetic Algorithm before hyperparameter tuning and classification. Then, the hyperparameter phase is executed using Grid Search, Random Search, Optuna, Bayesian with Hyperopt, Hyperband, Tree Parzen Estimators, and Nevergrad method. The classification phase used the Random Forest method. The study evaluation is based on the Accuracy and AUC value.

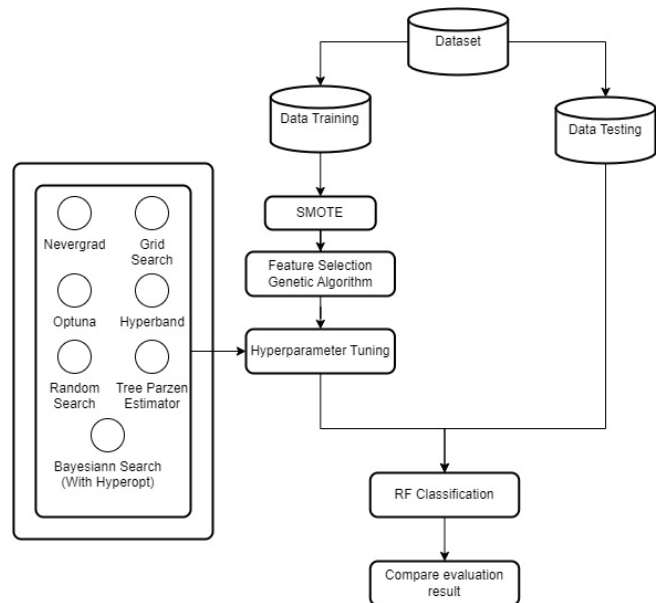


FIGURE 1. Research flow of Random Forest classification model

The search space was taken into consideration while selecting the hyperparameter tuning approach, and some of the parameters were chosen because of their similar process. The search space that was employed for this study was predefined. Other than numbers, search space values can be employed in the hyperparameter tuning approach. For example, bootstrap contains parameter values that can be either True or False.

In our study, hyperparameter tuning optimizes the parameter of Random Forest which is “n\_estimators”, “max\_depth”, “min\_samples\_leaf”, “min\_samples\_split”, and “bootstrap”. The best parameter options (search space) are set as “[50, 100, 200, 400]” for n\_estimators, “[None, 10, 20, 40]” for max\_depth, “[2, 5, 10, 20]” for min\_samples\_split, “[1, 2, 4, 8]” for min\_samples\_leaf, and “[True, False]” for bootstrap. This parameter option is employed based on a larger search space than the default parameter. The default parameter values for the parameters are 100 for n\_estimators, None for max\_depth, 1 for min\_samples\_leaf, 2 for min\_samples\_leaf and True for bootstrap. Those search spaces are applied to all hyperparameter tuning in this study.

### A. DATASET

The dataset used for this study is NASA MDP [11] that have been used in previous research. This dataset has two class labels:

1) Class label “Y” for defective

2) Class label “N” for no defective

Label “Y” is changed to “1” and label “N” changed to “0”

### B. SMOTE

SMOTE generates fictional data based on the space characteristic similarities of minority modules. Compared to the standard oversampling method, it successfully avoids the classifier overfitting issue. The fundamental idea involves adding artificially created minority class instances to their closest neighbors, hence increasing the quantity of minority class instances to balance the dataset. [12]. Assume  $N$  represents the oversampling ratio. First of all, for each minority class instance, select  $K$  instances at random based on the  $P$  closest minority class neighbors for every minority class instance. Afterward, generate a synthetic sample for each instance in the minority class and select  $K$  instances to create  $N$  additional minority class samples. In the end, integrate the fresh instances with the existing instances set to create a new training instance set (Eq. (1)).

$$x_{new} = x + rand(0,1) \times (y[i] - x) \quad (1)$$

where  $i$  is 1, 2, ...  $N$ ,  $rand(0,1)$  are random numbers between 0 and 1.  $x_{new}$  is the new instance,  $x$  is the minority class instance,  $y[i]$  is the closest to  $i$  neighbour  $x$  [13].

### C. GENETIC ALGORITHM FEATURE SELECTION

Genetic Algorithm is an optimization procedure that optimizes binary search spaces by manipulating potential solutions. The search area is deputized by a chromosome, comprising a limited series of “0” and “1”. The Genetic Algorithm process is based on sample populations. Genetic Algorithm increases the amount of candidates seeking better solutions. Throughout the Genetic Algorithm process, the population encounters genetic operators like as selection, inheritance, and mutation. The GA approach begins by embarking a population hyperparameter sets, which represent possible remedies [14]. To utilize Genetic Algorithm as selection feature to exclude inconsequential or insignificant features, chromosomes are defined as a feature mask. A chromosome is represented as a binary string that is either “0” or “1”. A value of “1” indicate the feature is selected, whereas “0” indicates it is not [15].

In studies carried out by [16]. In his research using Genetic Algorithm (GA) compared to other feature selection methods can select the best subset of features better. GA is also compared to Particle Swarm Optimization (PSO). According to the experiment, GA outperforms PSO in terms of performance. So, the feature selection used in this research is Genetic Algorithm.

### D. GRID SEARCH HYPERPARAMETER TUNING

A Grid Search involved and constructed by a set of predetermined parameter values that are necessary to give ideal accuracy and AUC [17]. Grid Search integrates all the

options that have been established by hyperparameters to get the ideal values for each parameters [18] (Eq. (2)).

$$\text{Parameter} = \arg \max_{\theta \in G} f(\theta) \quad (2)$$

$\theta \in G$  means there is a consider on every combination of hyperparameter ( $\theta$ ) that exist in the grid set ( $G$ ).  $f(\theta)$  is the evaluation function that measures the performance of models with a particular set of hyperparameter. Grid Search consists of several steps [19], which are:

- 1) Automatically generates parameter sets depending on a given parameter option. If the specified parameter options are limited to 4 parameter values and applied to 5 parameters, then the grid search will generate  $4 \times 4 \times 4 \times 4 \times 4 = 1024$  combination.
- 2) Analyze and evaluate all potential parameter settings.
- 3) Identify the best parameter.

### E. RANDOM SEARCH HYPERPARAMETER TUNING

Random Search selects hyperparameter values at random from a specified hyperparameter space. This strategy may be more efficient for hyperparameter optimization, particularly when working with high-dimensional search spaces because it does not need to analyze all potential combinations. [20] [21]. The procedure of Random Search can be seen as follows (Eq. (3)).:

$$\text{Parameter} = \arg \min_{\theta} \text{Loss Function}(\theta) \quad (3)$$

$\theta$  represents the hyperparameter vector to be optimized and  $\text{Loss Function}(\theta)$  is a function that measures model performance based on a certain combination of hyperparameter. Those combinations are selected randomly. Random Search consists of several steps [19], which are:

- 1) Random Search creates potential parameter settings based on a specified iteration limit. If Random Search is used to seek the optimal parameters of 5 type parameters, the Random Search will generate parameter values according to the number of parameters given. The entire procedure goes on for a set number of iterations.
- 2) Analyze and evaluate all potential parameter settings.
- 3) Identify the best parameter.

### F. OPTUNA HYPERPARAMETER TUNING

Optuna hyperparameter tuning approach involves minimizing or maximizing an objective function that acknowledges a set of hyperparameters as input and returns the validation score. Optuna considers optimization processes as studies, and objective function evaluations as trials [22]. Optuna tests numerous hyperparameter combinations and evaluates their performance on a defined testing dataset. Optuna uses iterative experimentation and evaluation to find the optimal hyperparameter set for a specific performance metric [23]. Optuna can be represented as follows (Eq. (4)) :

$$x_i = \text{Optuna}(f, S_{h_1}, S_{h_2}, \dots, S_{h_n}) \quad (4)$$

In Eq. (4)  $x_i$  is the number of iterations to be carried out,  $f$  is the objective function that must be optimized, and  $S_{h_n}$  is the

search space for each hyperparameter  $h_i$ . Optuna includes a pruning tool that allows you to prematurely end runs that are not optimum. To do this, the intermediate goal values are tracked and those that do not fulfill established parameters are eliminated. Optuna optimization approach is not confined to a single machine learning library or framework, making it a versatile tool that can be utilized across many domains and with different types of machine learning models [24].

### G. BAYESIAN SEARCH (WITH HYPEROPT) HYPERPARAMETER TUNING

Bayesian Optimization when picking the optimal hyperparameter set for the next assessment, consider the previous evaluation to determine the ideal hyperparameter. It involves updating the posterior distribution and maximizing the acquisition function. [25]. Bayes Search works by allocating a precedence likelihood to a particular parameter. Subsequently, multiplying it by the odds dispersion of the grading function to determine the likelihood of discovering better outcomes given a collection of hyperparameters [26]. The Bayesian optimization procedure works as follows:

- 1) Use Eq. (5) to determine the points for each acquisition function.

$$x_t^i = \arg \text{Max}_x u_i(x|D_{1:t-1}) \quad (5)$$

- 2) Choose the nominee using the probability Eq. (6)

$$P_t(j) = e^{ng_{t-1}^j} / \sum_{k=1}^k e^{ng_{t-1}^k} \quad (6)$$

- 3) Obtain a sample of the goal function  $f$  using Eq. (7)

$$y_t = f(x_t) + \epsilon_t \quad (7)$$

- 4) Add The data to Eq. (8) and update the posterior function  $f$ .

$$D_{1:t} = \{D_{1:t-1}, (x_t, y_t)\} \quad (8)$$

- 5) Earn results with the Eq. (9).

$$r_t^i = \mu_t(x_t^i) \quad (9)$$

- 6) Update gains with the Eq. (10)

$$g_t^i = g_{t-1}^i + r_t^i \quad (10)$$

where  $D_{1:t} = \{x_n, y_n\}_{n=1}^{t-1}$  represents a training dataset consisting of  $t - 1$  observations of function  $f$ . The posterior  $f$  is calculated utilizing the Gaussian procedure given by Eq. (11), which assumes that the function mean  $m(x) = 0$ , the variance function  $k$  is specified by Eq. (12), and  $x_i$  and  $x_j$  represent the  $i$ th and  $j$ th samples, respectively [25].

$$f(x) \sim GP(m(x), k(x_i, x_j)) \quad (11)$$

$$k(x_i, x_j) = \exp\left(-\frac{1}{2} \|x_i - x_j\|^2\right) \quad (12)$$

Hyperopt offers an optimization framework that disperses a configuration space, as well as an evaluation function that maps points within this space to actual-valued loss values, thereby enabling optimization techniques for exploring search spaces. These spaces have diverse variable types, sensitivity profiles, and conditional structures [27][28]. Hyperopt

employs a Bayesian Optimization-based approach to explore a wide hyperparameter space more efficiently. This implies that Hyperopt tries to forecast the model performance based on prior evaluations and utilizes those predictions to pick the next hyperparameters to test, with the objective of finding the optimum combination with the smallest number of evaluations. This differs from procedures like Grid Search and Random Search, which may be less efficient since they do not leverage knowledge from past assessments [29].

### H. HYPERBAND HYPERPARAMETER TUNING

Hyperband is a hyperparameter optimization approach that uses a bandit strategy to distribute resources repeatedly to a series of random hyperparameter configurations [30]. Hyperband creates a collection of  $n$  trial points and each trial point represents one hyperparameter setting. After that, Hyperband allocates resources data to each test point and assesses its performance. That means each tested hyperparameter configuration receives the same amount of resources to demonstrate its potential performance. By setting and limiting the number of resources used for each experiment, Hyperband tries to reduce the time and resources required to find the optimal hyperparameter configuration. A percentage of trial points with poor performance are regarded as less promising and consequently deleted from the set. This technique is repeated multiple times until there is just one trial point remaining in the set [31].

### I. TREE PARZEN ESTIMATOR HYPERPARAMETER TUNING

Tree Parzen Estimator (TPE) is an optimization technique that uses the search area and trial record hyperparameters as input and recommends which values to attempt in the next steps [32]. At every attempt, TPE picks fresh parameter samples and determines which set to use in the following iteration. At first, samples are selected equally over the search region and assessed. The gathered samples are sorted into two categories according to their score. The first category comprises samples that enhance the present score approximation, while the second category comprises the remainder. The goal of TPE is to identify which parameters are most probable to fall into the first category. Based on this process, TPE utilizes the distribution of the most optimal samples rather than the best estimated parameters[33].

### J. NEVERGRAD HYPERPARAMETER TUNING

Nevergrad is a derivative-free optimization platform that gathers a vast range of optimization methods and a vast range of test functions to assess them. Nevergrad may simply create and define a search domain, allowing numerous algorithms in Nevergrad to automatically change variables and take consideration of their perhaps logarithmic or discrete nature, as well as any user-defined mutation or recombination operator [34] [35].

### K. RANDOM FOREST CLASSIFIER

Random Forest is a classification approach that integrates numerous decision trees. Each decision tree is constructed



with random and independent sampled vector values. These vectors are spread identically across all trees in the model. By combining predictions from these trees, Random Forest can reduce overfitting and improve model performance. Random Forest picks features at random from the whole number of features. After that, the root node is identified using the most efficient split technique. Then, the children of the nodes are going to be extracted using the identical best split method. Those steps will be carried out until a tree is constructed with the root node and the goal is obtained as a leaf node. In the end, all previous steps are repeated in order to generate a random number of trees. A significant advantage of RF is that there is no need to trim each tree when there are several trees [36] [37]. This approach is based on two fundamental principles which are randomly selecting a subset of rows from a dataset and fuse the predictions of multiple classifiers. The data are resampled and supplied to the following basic learner algorithms for training [38]. Random Forest has many configurable parameters. Configuration of Random Forest parameters has a big impact on performance, so the hyperparameter tuning process is suitable for Random Forest [39].

### III. RESULTS

This section shows the performance of each hyperparameter tuning method utilizing Random Forest as the classification method. The performance of Random Forest is assessed based on the Accuracy and AUC values obtained.

#### A. SMOTE PROCESS

The SMOTE process is executed on the data train. SMOTE increases the  $x$  and  $y$  train on all datasets, from 261 to 460 on CM1, 6225 to 9762 on JM1, 159 to 240 on KC1, 155 to 256 on KC3, no change on KC4, 1590 to 3108 on MC1, 100 to 120 on MC2, 202 to 370 on MW1, 564 to 1030 on PC1, 596 to 1168 on PC2, 861 to 1524 on PC3, 1029 to 1768 on PC4 and 1368 to 2004 on PC5. Those processes use SMOTE with random state = 42.

#### B. GENETIC ALGORITHM PROCESS

The Genetic Algorithm procedure is carried out with default parameter settings, as was also done in the study [40]. Our Genetic Algorithm employs the “parameter\_population\_size” = 5, “num\_generations” = 50 and “mutation\_rate” = 0.05. TABLE 1 displays the outcome of GA feature selection.

TABLE 1  
Feature selection with genetic algorithm

| Dataset | Features | Feature Selection GA |
|---------|----------|----------------------|
| CM1     | 37       | 17                   |
| JM1     | 21       | 14                   |
| KC1     | 21       | 11                   |
| KC3     | 39       | 18                   |
| KC4     | 41       | 22                   |
| MC1     | 38       | 20                   |
| MC2     | 39       | 20                   |

|     |    |    |
|-----|----|----|
| MW1 | 37 | 18 |
| PC1 | 37 | 22 |
| PC2 | 36 | 19 |
| PC3 | 37 | 16 |
| PC4 | 37 | 23 |
| PC5 | 38 | 17 |

#### C. HYPERPARAMETER TUNING PROCESS

TABLE 2 shows the optimal parameter obtained after going through the hyperparameter tuning process. TABLE 2 is a pivotal element of this study, detailing the optimal hyperparameters obtained through various tuning methods for different datasets. Each dataset, named from CM1 to PC5, represents a unique case within the NASA MDP dataset collection. The table compares the results of six tuning methods: Grid Search, Random Search, Optuna, Bayesian (with Hyperopt), Hyperband, TPE, and Nevergrad34. These methods are employed to find the best combination of hyperparameters that yield the highest accuracy and AUC values for defect prediction. This granular level of detail enables the researchers to draw meaningful conclusions about the efficacy of each hyperparameter tuning approach, ultimately guiding the selection of the most effective method for enhancing the Random Forest classifier’s predictive capabilities. The study’s findings, as encapsulated in Table 2, serve as a testament to the importance of hyperparameter tuning in machine learning tasks, particularly in the context of software defect prediction where precision is paramount.

#### D. PERFORMANCE OF RANDOM FOREST CLASSIFIER

The Random Forest model process is carried out using optimal parameters obtained from the previous process. TABLE 3 displays the Accuracy and AUC values when the Random Forest classification method uses optimal parameters as in TABLE 2. Based on TABLE 3, It can be seen that there is an improvement in Accuracy and AUC in Random Forest which uses optimal parameters compared to Random Forest without using optimal parameter.

In this study, the result of the software defect prediction assessment of NASA MDP datasets on the accuracy and AUC values obtained are presented in TABLE 3. Based on TABLE III there are several Accuracy and AUC values that are similar and even have the same value for several tuning hyperparameters. FIGURE 2 shows a comparison of each performance for each hyperparameter tuning. However, it can be seen in TABLE 3 that there are several performances on certain datasets that experience a decrease in Accuracy and AUC. TABLE 4 shows that of all datasets, Nevergrad has the biggest average gain in accuracy of roughly 3.9%, while Hyperband enhances AUC by approximately 3.5%. However, when utilizing accuracy and AUC as standards for this approach, Hyperband has the highest overall improvement rate.

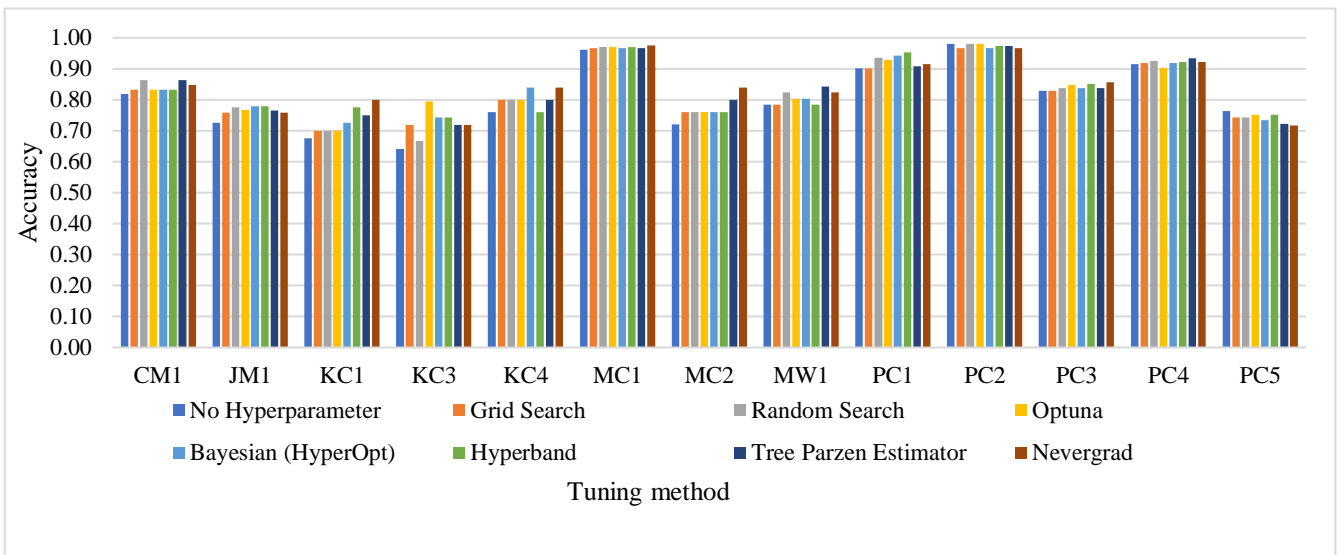
**TABLE 2**  
Optimal parameter

| Tuning              | Parameter         | Dataset |       |       |       |       |       |       |       |       |       |       |       |       |
|---------------------|-------------------|---------|-------|-------|-------|-------|-------|-------|-------|-------|-------|-------|-------|-------|
|                     |                   | CM1     | JM1   | KC1   | KC3   | KC4   | MC1   | MC2   | MW1   | PC1   | PC2   | PC3   | PC4   | PC5   |
| Grid Search         | n_estimators      | 400     | 400   | 400   | 100   | 100   | 400   | 200   | 100   | 50    | 50    | 400   | 50    | 200   |
|                     | min_samples_split | 2       | 10    | 2     | 2     | 20    | 5     | 5     | 5     | 5     | 2     | 2     | 5     | 5     |
|                     | min_samples_leaf  | 1       | 1     | 1     | 1     | 4     | 1     | 1     | 1     | 1     | 1     | 1     | 1     | 1     |
|                     | max_depth         | 40      | None  | 40    | 10    | 10    | None  | 10    | None  | 40    | 40    | None  | 20    | None  |
|                     | bootstrap         | False   | False | False | True  | False | False | True  | False | False | False | False | False | False |
| Random Search       | n_estimators      | 100     | 200   | 100   | 100   | 50    | 50    | 100   | 50    | 200   | 50    | 200   | 200   | 200   |
|                     | min_samples_split | 10      | 5     | 2     | 2     | 20    | 5     | 10    | 5     | 2     | 5     | 2     | 5     | 5     |
|                     | min_samples_leaf  | 4       | 2     | 1     | 2     | 2     | 1     | 4     | 1     | 2     | 1     | 1     | 2     | 1     |
|                     | max_depth         | 20      | 40    | 40    | None  | 10    | 40    | 10    | 10    | None  | 20    | None  | None  | None  |
|                     | bootstrap         | False   | False | False | True  | False | False | True  | True  | False | False | False | False | True  |
| Optuna              | n_estimators      | 200     | 50    | 400   | 200   | 100   | 50    | 400   | 50    | 400   | 100   | 50    | 200   | 400   |
|                     | min_samples_split | 20      | 5     | 10    | 5     | 5     | 2     | 2     | 2     | 2     | 10    | 10    | 2     | 2     |
|                     | min_samples_leaf  | 1       | 4     | 1     | 1     | 2     | 1     | 1     | 1     | 1     | 1     | 4     | 1     | 2     |
|                     | max_depth         | None    | 40    | 10    | 10    | 20    | 40    | None  | 40    | None  | 40    | 20    | 40    | 20    |
|                     | bootstrap         | True    | False | False | False | True  | True  | True  | False | True  | False | False | True  | True  |
| Bayesian (HyperOpt) | n_estimators      | 200     | 200   | 400   | 400   | 50    | 400   | 50    | 100   | 50    | 100   | 200   | 100   | 100   |
|                     | min_samples_split | 5       | 2     | 2     | 2     | 2     | 5     | 2     | 2     | 2     | 10    | 2     | 2     | 5     |
|                     | min_samples_leaf  | 1       | 2     | 1     | 1     | 20    | 2     | 1     | 1     | 1     | 1     | 1     | 1     | 1     |
|                     | max_depth         | 40      | None  | 20    | 20    | 40    | 40    | 40    | None  | 40    | 40    | 40    | 40    | 20    |
|                     | bootstrap         | False   | False | True  | True  | True  | False | True  | True  | False | False | False | False | False |
| Hyperband           | n_estimators      | 400     | 100   | 200   | 400   | 200   | 200   | 50    | 50    | 50    | 200   | 200   | 400   | 200   |
|                     | min_samples_split | 2       | 2     | 2     | 2     | 10    | 2     | 5     | 5     | 2     | 2     | 2     | 2     | 5     |
|                     | min_samples_leaf  | 1       | 1     | 1     | 4     | 8     | 1     | 2     | 1     | 2     | 2     | 1     | 2     | 1     |
|                     | max_depth         | 10      | None  | 40    | 10    | 40    | 40    | None  | None  | 20    | 40    | 40    | 20    | 20    |
|                     | bootstrap         | True    | False | False | False | True  | False | True  | False | True  | False | False | False | False |
| TPE                 | n_estimators      | 400     | 200   | 400   | 400   | 50    | 400   | 50    | 400   | 50    | 50    | 50    | 400   | 200   |
|                     | min_samples_split | 10      | 2     | 10    | 10    | 10    | 5     | 5     | 10    | 2     | 20    | 10    | 2     | 10    |
|                     | min_samples_leaf  | 1       | 4     | 1     | 1     | 8     | 2     | 2     | 4     | 2     | 2     | 1     | 1     | 1     |
|                     | max_depth         | 20      | None  | 40    | 40    | None  | 20    | 20    | 20    | 40    | None  | None  | 40    | 40    |
|                     | bootstrap         | False   | False | False | False | False | False | False | True  | True  | True  | True  | False | False |
| Nevergrad           | n_estimators      | 400     | 400   | 400   | 200   | 400   | 200   | 200   | 50    | 50    | 50    | 400   | 400   | 400   |
|                     | min_samples_split | 2       | 20    | 5     | 2     | 10    | 2     | 20    | 20    | 2     | 2     | 5     | 2     | 2     |
|                     | min_samples_leaf  | 1       | 2     | 1     | 2     | 1     | 1     | 1     | 4     | 2     | 2     | 2     | 1     | 2     |
|                     | max_depth         | 10      | 40    | None  | 10    | 40    | None  | 20    | None  | 40    | 20    | None  | 40    | 20    |
|                     | bootstrap         | False   | True  | False | False | False | True  | False | False | False | False | False | True  | True  |

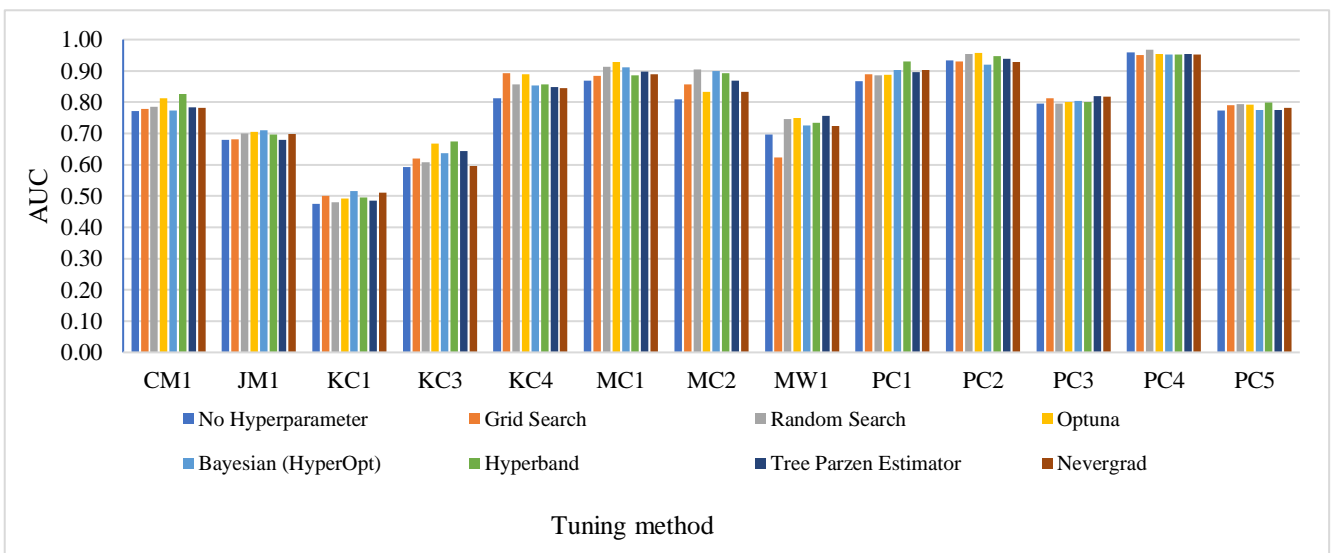
**TABLE 3**  
Random Forest performance with hyperparameter tuning

| Data |          | Tuning    |             |               |        |                            |           |                       |           |
|------|----------|-----------|-------------|---------------|--------|----------------------------|-----------|-----------------------|-----------|
|      |          | No Tuning | Grid Search | Random Search | Optuna | Bayesian Search (Hyperopt) | Hyperband | Tree Parzen Estimator | Nevergrad |
| CM1  | Accuracy | 0.8182    | 0.8333      | 0.8636        | 0.8333 | 0.8333                     | 0.8333    | 0.8636                | 0.8485    |
|      | AUC      | 0.7719    | 0.7785      | 0.7851        | 0.8132 | 0.7736                     | 0.8264    | 0.7835                | 0.7818    |
| JM1  | Accuracy | 0.7264    | 0.7579      | 0.7752        | 0.7662 | 0.7797                     | 0.7791    | 0.7649                | 0.7592    |
|      | AUC      | 0.6789    | 0.6810      | 0.7007        | 0.7048 | 0.7095                     | 0.6960    | 0.6791                | 0.6977    |
| KC1  | Accuracy | 0.6750    | 0.7000      | 0.7000        | 0.7000 | 0.7250                     | 0.7750    | 0.7500                | 0.8000    |
|      | AUC      | 0.4740    | 0.5000      | 0.4805        | 0.4913 | 0.5152                     | 0.4957    | 0.4848                | 0.5108    |
| KC3  | Accuracy | 0.6410    | 0.7179      | 0.6667        | 0.7949 | 0.7436                     | 0.7436    | 0.7179                | 0.7179    |
|      | AUC      | 0.5926    | 0.6204      | 0.6074        | 0.6667 | 0.6370                     | 0.6741    | 0.6444                | 0.5963    |
| KC4  | Accuracy | 0.7600    | 0.8000      | 0.8000        | 0.8000 | 0.8400                     | 0.7600    | 0.8000                | 0.8400    |
|      | AUC      | 0.8117    | 0.8929      | 0.8571        | 0.8896 | 0.8539                     | 0.8571    | 0.8474                | 0.8442    |
| MC1  | Accuracy | 0.9623    | 0.9673      | 0.9698        | 0.9698 | 0.9673                     | 0.9698    | 0.9673                | 0.9749    |
|      | AUC      | 0.8695    | 0.8834      | 0.9135        | 0.9284 | 0.9111                     | 0.8849    | 0.8979                | 0.8897    |
| MC2  | Accuracy | 0.7200    | 0.7600      | 0.7600        | 0.7600 | 0.7600                     | 0.7600    | 0.8000                | 0.8400    |
|      | AUC      | 0.8095    | 0.8571      | 0.9048        | 0.8333 | 0.8988                     | 0.8929    | 0.8690                | 0.8333    |

| Data |          | Tuning    |             |               |        |                            |           |                       |           |
|------|----------|-----------|-------------|---------------|--------|----------------------------|-----------|-----------------------|-----------|
|      |          | No Tuning | Grid Search | Random Search | Optuna | Bayesian Search (Hyperopt) | Hyperband | Tree Parzen Estimator | Nevergrad |
| MW1  | Accuracy | 0.7843    | 0.7843      | 0.8235        | 0.8039 | 0.8039                     | 0.7843    | 0.8431                | 0.8235    |
|      | AUC      | 0.6963    | 0.6232      | 0.7463        | 0.7500 | 0.7256                     | 0.7335    | 0.7561                | 0.7244    |
| PC1  | Accuracy | 0.9007    | 0.9007      | 0.9362        | 0.9291 | 0.9433                     | 0.9530    | 0.9078                | 0.9149    |
|      | AUC      | 0.8672    | 0.8884      | 0.8857        | 0.8866 | 0.9034                     | 0.9293    | 0.8957                | 0.9031    |
| PC2  | Accuracy | 0.9799    | 0.9664      | 0.9799        | 0.9799 | 0.9664                     | 0.9732    | 0.9732                | 0.9664    |
|      | AUC      | 0.9336    | 0.9302      | 0.9539        | 0.9569 | 0.9207                     | 0.9474    | 0.9379                | 0.9276    |
| PC3  | Accuracy | 0.8287    | 0.8287      | 0.8380        | 0.8472 | 0.8380                     | 0.8519    | 0.8380                | 0.8565    |
|      | AUC      | 0.7947    | 0.8125      | 0.7957        | 0.8002 | 0.8042                     | 0.8004    | 0.8199                | 0.8170    |
| PC4  | Accuracy | 0.9147    | 0.9186      | 0.9264        | 0.9031 | 0.9186                     | 0.9225    | 0.9341                | 0.9225    |
|      | AUC      | 0.9589    | 0.9509      | 0.9668        | 0.9544 | 0.9527                     | 0.9515    | 0.9544                | 0.9524    |
| PC5  | Accuracy | 0.7638    | 0.7434      | 0.7434        | 0.7522 | 0.7347                     | 0.7522    | 0.7230                | 0.7172    |
|      | AUC      | 0.7733    | 0.7910      | 0.7945        | 0.7926 | 0.7749                     | 0.7993    | 0.7742                | 0.7820    |



(a)



(b)

FIGURE 2. Comparison of each hyperparameter tuning on Random Forest performance (a) Random Forest performance on accuracy, (b) Random Forest performance on AUC

**TABLE 4**  
 Average increase value on all dataset

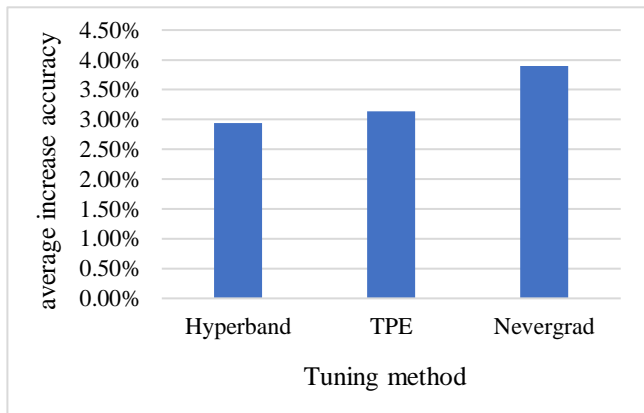
| Hyperparameter Tuning | Increase Value |        |
|-----------------------|----------------|--------|
|                       | Accuracy       | AUC    |
| Grid Search           | 0.0157         | 0.0136 |
| Random Search         | 0.0237         | 0.0277 |
| Optuna                | 0.0280         | 0.0335 |
| Bayesian (Hyperopt)   | 0.0291         | 0.0268 |
| Hyperband             | 0.0294         | 0.0351 |
| TPE                   | 0.0314         | 0.0240 |
| Nevergrad             | 0.0390         | 0.0176 |

**TABLE 5**  
 Comparison with previous research

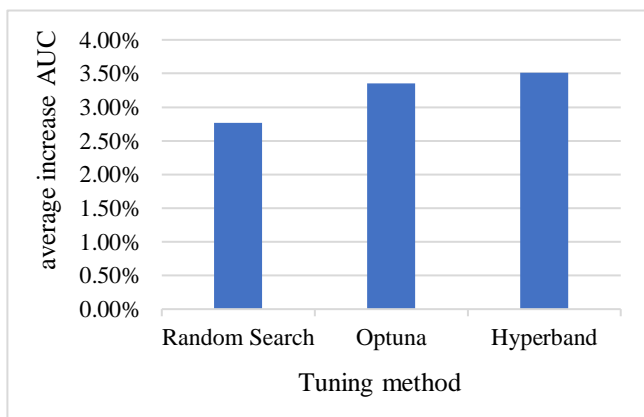
| Dataset | Previous Research Method (Accuracy) [10] |              | Proposed Research with RF (Accuracy) |
|---------|--|--------------|--------------------------------------|
|         | RF                                       | IRF          |                                      |
| PC1     | 92.9%                                    | 94.5%        | <b>95.3%</b>                         |
| PC2     | 98.3%                                    | <b>98.5%</b> | 98%                                  |
| PC3     | 89.2%                                    | <b>89.6%</b> | 85.65%                               |
| PC4     | 88.2%                                    | 90.625%      | <b>92.25%</b>                        |

**IV. DISCUSSION**

FIGURE 3 and FIGURE 4 show a comparative examination of the three best hyperparameter tuning methods to increase Accuracy and AUC on average. This comparison reveals that Nevergrad exceeds the other hyperparameter tuning methods in terms of accuracy, while Hyperband outperforms the remaining hyperparameter tuning method in terms of AUC.



**FIGURE 3.** Comparison of accuracy performance of each tuning



**FIGURE 4.** Comparison of AUC performance of each tuning

TABLE 5 compares the performance of the models used in this study to the models from the previous study. Previous studies have proposed the IRF approach to increase Random Forest performance. Research has been conducted out and employs PC1, PC2, PC3, PC4 dataset.

The comparison of the two prior studies demonstrates that hyperparameter tuning has the ability to exceed or reach comparable results to previous research. In contrast, when hyperparameter tuning was used on PC1 and PC4, the accuracy value was effectively enhanced by 2.4% and 4.05%, respectively. The accuracy value was also effectively raised in IRF classification around 0.8% on PC1 and 1.625% on PC4.

TABLE 6 compares the performance of the models used in this study to the models from the previous study. Previous studies have proposed the fusion of conventional Artificial Neural Network (ANN) and the inventive Artificial Bee Colony (ABC) machine learning. The other research uses CS-ILDM, ANN-ABC, LDM, and NB. Research has been conducted and employs CM1, PC1, and JM1 datasets.

**TABLE 6**  
 Comparison with other research method

| Research          | Method  | Dataset (AUC) |              |              |
|-------------------|---------|---------------|--------------|--------------|
|                   |         | CM1           | PC1          | JM1          |
| [8]               | ANN-ABC | 0.77          | 0.82         | 0.71         |
|                   | NB      | 0.75          | 0.70         | 0.68         |
|                   | RF      | 0.74          | 0.85         | 0.75         |
|                   | C4.5    | 0.53          | 0.68         | 0.61         |
| [9]               | CS-ILDM | 0.771         | 0.856        | <b>0.747</b> |
|                   | ANN-ABC | 0.773         | 0.823        | 0.711        |
|                   | LDM     | 0.546         | 0.603        | 0.589        |
|                   | NB      | 0.716         | 0.638        | 0.679        |
| Proposed Research | RF      | <b>0.826</b>  | <b>0.929</b> | 0.71         |

Based on the data presented in TABLE 6, a comparison is made between different machine learning classifiers. In contrast, the proposed method using hyperparameter tuning and Genetic Algorithm feature selection produces the best performance on CM1 and PC1 datasets. Random Forest with this research approach outperforms various methodologies and outperforms the Random Forest without hyperparameter tuning. However, there are weaknesses obtained based on TABLE 5 and TABLE 6 where there are several performances that cannot be superior compared to other methods. One of the weaknesses of this method is that the parameters obtained can provide better performance and can also provide worse performance. It also has some limitations, especially in search space. Despite all that, it can be confirmed that the results of this research outperform previous research. The AUC value



and accuracy of Random Forest using Genetic Algorithm and hyperparameter tuning outperform the average AUC value and accuracy value of other methodologies.

## V. CONCLUSION

Software defect prediction is important for desktop and mobile applications because it helps developers see possible problems before they happen, fix mistakes faster, enhance the quality of the program, and lessen the negative impact on the user experience. This research emphasizes enhancing the performance of Random Forest classification in terms of accuracy and AUC in software defect prediction. When compared to earlier research employing various classifications, it was discovered that Genetic Algorithm feature selection and hyperparameter tuning successfully improved accuracy and AUC results. According to the research findings, Random Forest classification using the Genetic Algorithm feature selection and hyperparameter tuning produces better results than other classification methods used in earlier studies. This is proven by the AUC values for CM1 and PC1 of around 0.826 and 0.929. This is also proven by the accuracy values on PC1 and PC4 of 0.953 and 0.922. According to this research, Hyperband has the best hyperparameter tuning performance with the highest average increase in accuracy and AUC. Hyperband increases the accuracy value on the entire dataset by 2.94% and increases the AUC value by 3.51%.

This research still has several limitations, it can be seen that there is some decrease in accuracy and AUC performance on certain datasets. In future studies, it is recommended to utilize this approach alongside additional classification methodologies to forecasting software defects. The objective is to determine the best classification method to anticipate software defects. It also recommended to use of larger search space in hyperparameter tuning. The aim is to find out a more optimal parameter to use in the classification method to achieve enhanced efficiency or effectiveness.

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## BIBLIOGRAPHY



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